

MODULE DESCRIPTOR

Module Title

Fictional Representations

Reference	AC2504	Version	1
Created	August 2024	SCQF Level	SCQF 8
Approved	January 2025	SCQF Points	30
Amended		ECTS Points	15

Aims of Module

To critically examine and explore fictional narratives and storytelling techniques embedded within sources such as films, games, novels, graphic novels and other media to effectively communicate the nature of experience as a result of interior and spatial design.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Undertake a breadth of visual and literary media research as a foundation for the development of interior design concepts.
- 2 Undertake an analysis of fictional sources such as films, novels and visual media to identify thematic narratives linked to spatial qualities and designs.
- 3 Use spatial design concepts that integrate fictional narratives, considering atmosphere, character, materiality and form within the layout of interior spaces.
- 4 Show spatial designs effectively through a variety of mediums such as models, drawings and/or digital renderings to communicate the narrative, mood and functional elements.

Indicative Module Content

This module will provide a basis for the exploration of how narratives within visual and written media such as film, literature and graphic arts can serve as a foundation for the conceptualisation of interior spaces. The module will introduce methods for analysing contexts such as atmosphere, emotion, mood, character and function within spatial design. The module will also introduce students to methods and techniques to effectively communicate themes within fictional works into spatial configurations in relation to lighting, materiality and form within space. The module will provide a basis for the development of industry specific communication skills in analogue and digital presentation methods to effectively represent the presence of identified narratives within concept designs. Please note that attention should be paid to considering opportunities within design practice where appropriate actions can be taken to heighten the potential for positive sustainable impact. Whilst there may be links to the full suite of SDGs, within the context of this module, it would be expected that appropriate consideration is paid to SDGs 11 and 12 as a baseline.

Module Delivery

This module involves studio, digital lab based and external site visit work. Communication exercises and design projects are underpinned by presentations, reviews, demonstrations and seminars.

Indicative Student Workload

	Full Time	Part Time
Contact Hours	91	N/A
Non-Contact Hours	209	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

ASSESSMENT PLAN

If a major/minor model is used and box is ticked, % weightings below are indicative only.

Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4
Description:	The coursework consists of a Portfolio of design work - the portfolio includes drawings, models and all work generated from all tasks related to the design project. It should include a sketchbook recording project development and personal learning in a concise graphic and written presentation.				

MODULE PERFORMANCE DESCRIPTOR**Explanatory Text**

Component 1: Portfolio

Module Grade	Minimum Requirements to achieve Module Grade:
A	A
B	B
C	C
D	D
E	E
F	F
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

INDICATIVE BIBLIOGRAPHY

- 1 Jarman, D. (1995) Chroma: a book of colour?; June 1993. London: Vintage.
- 2 Bachelard, G., Danielewski, M.Z. and Kearney, R. (2014) The poetics of space. Translated by M. Jolas. New York, New York: Penguin Books (Penguin classics).
- 3 Calvino, I. and Calvino, I. (2009) Invisible cities. London: Vintage (Vintage classics).