

**This Version is No Longer Current**  
 The latest version of this module is available [here](#)

## MODULE DESCRIPTOR

### Module Title

Digital Societies, Digital Minds

Reference	SS2062	Version	1
Created	March 2020	SCQF Level	SCQF 8
Approved	May 2020	SCQF Points	15
Amended		ECTS Points	7.5

### Aims of Module

The exponential use of the internet means that there is interest in its day-to-day use. Drawing from theory and research, this module will examine the sociological and psychological aspects of online interactions, relationships, and behaviours.

### Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Explain the characteristics of the Internet and its influence on online relationships and identity development.
- 2 Demonstrate understanding of social, political and economic contexts in relation to digital societies.
- 3 Apply knowledge of psychological and sociological theory and research to explain human and group behaviour and dynamics in cyberspace.

### Indicative Module Content

Psychological and sociological research and theories relating to: everyday digital living; the individual in a networked world; self and identity online; Internet cultures, communities & inequalities; online love and relationships; social influence online; social media, protest & politics; Internet disorders; cybercrime; surveillance, data & security; digital labour, rights & democracy; future digital worlds.

### Module Delivery

A lecture-based module supplemented by seminars and student directed learning

### Indicative Student Workload

	Full Time	Part Time
Contact Hours	36	N/A
Non-Contact Hours	114	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	150	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

**ASSESSMENT PLAN**

If a major/minor model is used and box is ticked, % weightings below are indicative only.

**Component 1**

Type: Coursework Weighting: 100% Outcomes Assessed: 1, 2, 3  
 Description: Video presentation

**MODULE PERFORMANCE DESCRIPTOR****Explanatory Text**

Grade D or above must be achieved in all components to achieve a module pass.

Module Grade	Minimum Requirements to achieve Module Grade:
<b>A</b>	The student needs an A in C1.
<b>B</b>	The student needs a B in C1.
<b>C</b>	The student needs a C in C1.
<b>D</b>	The student needs a D in C1.
<b>E</b>	The student needs an E in C1.
<b>F</b>	The student needs a F in C1.
<b>NS</b>	Non-submission of work by published deadline or non-attendance for examination

**Module Requirements**

Prerequisites for Module	None, in addition to SCQF 8 entry requirements or equivalent.
Corequisites for module	None.
Precluded Modules	None.

**INDICATIVE BIBLIOGRAPHY**

- 1 Graham, M. and Dutton, W.H. 2019. *Society and the Internet*. 2nd ed., OUP.
- 2 Miller, V. 2020 *Understanding Digital Culture*. 2nd ed., SAGE.
- 3 McCulloch, G. 2020. *Because Internet: Understanding how language is changing*. Vintage.
- 4 Whitty, M.T. and Young, G. 2016. *Cyberpsychology: The study of individuals, society and digital technologies*. Wiley.
- 5 Norman, K.L. 2014. *Cyberpsychology: And introduction to human-computer interaction*. Cambridge University Press.
- 6 Noble, S.U. 2018. *Algorithms of oppression*. New York University Press.