

#### MODULE DESCRIPTOR **Module Title** Innovation and Sustainability ENM261 Reference Version 1 Created February 2023 SCQF Level SCQF 11 Approved June 2023 **SCQF** Points 15 Amended **ECTS Points** 7.5

#### Aims of Module

This module will provide students with experience of working as part of a team on a group project focused on identifying innovations to meet diverse societal needs aligned to one or more United Nation's Sustainable Development Goals (UNSDGs).

#### **Learning Outcomes for Module**

On completion of this module, students are expected to be able to:

- Evaluate the complexity of the selected United Nation's Sustainable Development Goals (UNSDGs) to achieve target ambition.
- 2 Synthesise the concepts and approaches for innovation thinking for sustainability.
- 3 Generate a range of ideas that address issues from different perspectives using appropriate methodologies.

#### **Indicative Module Content**

Sustainability, United Nations Sustainable Development Goals (UNSDGs), Change & Innovation, Wicked Problems, Design Thinking, Value Proposition.

## **Module Delivery**

This module is delivered in both blended learning full-time and online learning part-time modes. For blended learning full-time students, the module will use in-person lectures supplemented with computer labs. For online learning part-time students, the module will use online lectures supplemented with virtual computer labs. Both cohorts will engage in case study work and forum discussions.

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Indicative Student Workload	Full Time	Part Time
Contact Hours	35	35
Non-Contact Hours	115	115
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	150	150
Actual Placement hours for professional, statutory or regulatory body		

# **ASSESSMENT PLAN**

If a major/minor model is used and box is ticked, % weightings below are indicative only.

## **Component 1**

Type: Coursework Weighting: 100% Outcomes Assessed:

Description: Individual report.

# **MODULE PERFORMANCE DESCRIPTOR**

# **Explanatory Text**

The module assessment is a 100% coursework, an overall D grade is required to pass the module.

Module Grade	Minimum Requirements to achieve Module Grade:
Α	A
В	В
С	С
D	D
E	E
F	F
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements	
Prerequisites for Module	Normally a UK honours degree, or equivalent, class 2.2 or above and proficiency in English language for academic purposes (IELTS minimum score of 6.5 or equivalent)
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Corequisites for module None.

Precluded Modules None.

### **ADDITIONAL NOTES**

Full Time and Part Time refers to Blended Learning Full Time and Online Learning Part Time (OLPT) respectively.

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#### INDICATIVE BIBLIOGRAPHY

1 CHICK, A. and MICKLETHWAITE, P., 2018. Design for sustainable change. Lausanne: AVA Publishing, SA.

- HUANG, Y. and HANDS, D., 2022. Design thinking for new business contexts: A critical analysis through theory and practice. Basingstoke: Palgrave Macmillan.
- 3 LEWRICK, M. et al., 2020. The design thinking toolbox : A guide to mastering the most popular and valuable innovation methods. Hoboken: John Wiley & Sons, Inc.
- 4 OSTERWALDER, A. et al., 2014. Value proposition design. Hoboken, New Jersey: Wiley.
- WEISS, M., 2015. Presentation skills: Educate, inspire and engage your audience. New York, N.Y: Business Expert Press.
- WORSFOLD, D., 2019. From behind the desk to the front of the stage: How to enhance your presentation skills. New York, N.Y: Business Expert Press.