

## MODULE DESCRIPTOR

### Module Title

Computer Engineering

Reference	EN2541	Version	4
Created	August 2021	SCQF Level	SCQF 8
Approved	September 2017	SCQF Points	15
Amended	August 2021	ECTS Points	7.5

### Aims of Module

To provide the student with the ability to describe the operation of microcomputer systems and develop, test and document structured software in a high-level language.

### Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Describe the structure of a microcomputer system and explain its principles of operation.
- 2 Apply knowledge of hardware software in the use of a microprocessor development system.
- 3 Demonstrate the ability to use a development system for a high level programming language and create programs using it.
- 4 Design, code, test and document modular structured programs in a high-level programming language to prescribed standards and specifications.
- 5 Explain the characteristics of a typical programming language, algorithms and data structures and the process of software development.

### Indicative Module Content

Microcomputer systems: operation of the CPU, registers, ALU, control unit, address, data and control buses, memory, input/output ports, system clock and timing, the fetch-execute cycle and memory maps. Machine instructions: opcodes, operands and addressing modes, data transfer, arithmetic and logical operations, control structures, flags, subroutines. Software development: algorithms, source and object code, compilers, the edit-compile-execute cycle, software design, testing, standards and documentation. Syntax of a high-level language: constants and variables, data types, pointers, arrays and data structures; program expressions and statements, input and output, selection and repetition control structures; modular programming, library and user functions, parameter passing, macros.

**Module Delivery**

This module is delivered using a structured programme of lectures, tutorials and laboratory exercises supplemented by directed reading and student-centred learning.

**Indicative Student Workload**

	Full Time	Part Time
Contact Hours	60	36
Non-Contact Hours	90	114
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	150	150
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

**ASSESSMENT PLAN**

*If a major/minor model is used and box is ticked, % weightings below are indicative only.*

**Component 1**

Type:	Coursework	Weighting:	25%	Outcomes Assessed:	2, 3
Description:	Logbook.				

**Component 2**

Type:	Examination	Weighting:	25%	Outcomes Assessed:	4
Description:	Open book programming examination.				

**Component 3**

Type:	Examination	Weighting:	50%	Outcomes Assessed:	1, 5
Description:	Closed book examination.				

**MODULE PERFORMANCE DESCRIPTOR****Explanatory Text**

To pass the module the student must achieve a minimum of a grade D. Non-submission of any component will result in an NS grade.

Module Grade	Minimum Requirements to achieve Module Grade:
<b>A</b>	A in Component 3 and at least B in remaining components.
<b>B</b>	A in Component 3 and at least D in remaining components OR B in Component 3 and at least C in remaining components.
<b>C</b>	C in Component 3 and at least D in remaining components OR D in Component 3 and at least B and D in remaining components.
<b>D</b>	D in Component 3 and at least D in remaining components.
<b>E</b>	E in one or more components.
<b>F</b>	F in one or more components.
<b>NS</b>	Non-submission of work by published deadline or non-attendance for examination

**Module Requirements**

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

**INDICATIVE BIBLIOGRAPHY**

- 1 WEERT, P.V. and GREGOIRE, M., 2016. C++ standard library quick reference. Berkeley, CA: Apress.
- 2 HORTON, I., 2014. Beginning C++. Berkeley, CA: Apress.
- 3 SUTHERLAND, B., 2015. C++ recipes: a problem-solution approach. Berkeley, CA: Apress.