Module Title	Reference CM1016 SCQF Level SCQF 7
Computing Information Systems	SCQF Points 30
	ECTS Points 15
Keywords Information Systems, Hardware and Operating	Created March 2007
Systems, Web Searching, Web Site Design, Data Management	Approved August 2007
	Amended Version No. 1

This Version is No Longer Current

The latest version of this module is available here

Prerequisites for Module

None, in addition to course entry requirements.

Corequisite Modules

None.

Precluded Modules

None.

Critical evaluation of data sources. Markup languages. Web site design

content frameworks.

Aims of Module

To provide the student with a basic knowledge and understanding of Information Technology and practical skills in the use of Business **Information Technology** applications and in the

Indicative Student Workload

Definition of hardware. The

and communication.

Central Processing Unit, memory

devices. Introduction to networks

Web search engines and browsing. The Web as an information system.

and implementation using managed

and storage of data. Peripheral

Contact Hours	Full Time
Lectures	48
Laboratories	24
Supervised	24
Group Work	

Directed Study

collaborative design and development of web sites.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1.Use a range of Business
 Information Technology
 Applications to produce
 structured documents,
 presentations and solutions to
 numerical problems paying due
 regard to efficient and effective
 computer-human
 communication.
- 2.Use data formats, data manipulation techniques and file structures to represent, process and store data appropriately.
- 3.Explain the use, structure and operation of a range of hardware devices and operating systems.
- 4. Make effective use of the web to find, collect, critically evaluate and report on information sources.
- 5.Design and implement web sites capable of effectively conveying and integrating information in a variety of different forms.

Indicative Module Content

Directed	
Information	24
Gathering	
Unsupervised	48
Group Work	70
Private Study	
Private Study	132

Mode of Delivery

This module is delivered throughout the teaching session. Learning outcome 1 is delivered in practical sessions which make extensive use of computer-based training material integrated into the activities of other modules, and by directed independent learning which takes the form of directed reading and independent research to support the subject content. Learning outcomes 2 and 3 will take place during scheduled lab sessions and will require practical use of the tools and facilities identified for each application studied.

Assessment of learning outcomes 4 and 5 will take the form of a group project within a design brief.

Assessment Plan

	Learning Outcomes Assessed
Component 1	1,2,3,4,5

The module provides an introduction to:

Practical competence in the use of a range of Business Information Technology applications: word-processors, spreadsheets, graphic presentation tools, PDF editors, database packages. Practical competence in the use of a typical operating system, network login, file management, management of email.

Representation of data including binary and hexadecimal numerical data, ASCII code, bitmaps and object map graphics.

Component 1 - Coursework

Indicative Bibliography

- 1.MURPHY, C., CLARK R., STUDHOLME, O., and MANIAN D., 2012. Beginning HTML5 and CSS3. Apress.
- 2.FRAIN B., 2012. Responsive Web Design with HTML5 and CSS3. Packt.
- 3.GEDDES M., 2014, Arduino Project Handbook, Sketch Publishing
- 4.SHIFFMAN, D., 2012. The Nature of Code, Shiffman Publishing, 0985930802