

MODULE DESCRIPTOR

Module Title

Leisure Tourism : Theory And Application

Reference	CBM831	Version	2
Created	March 2024	SCQF Level	SCQF 10
Approved	June 2018	SCQF Points	15
Amended	April 2024	ECTS Points	7.5

Aims of Module

To develop a critical understanding of a range of academic concepts in the context of the wider tourism industry. To provide students the opportunity to demonstrate application of academic concepts to elements of real world tourism examples.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 1. Critically discuss two academic concepts in the context of the tourism industry
- 2 2. Critically appraise elements of the wider tourism industry
- 3 3. Demonstrate deeper understanding by applying academic concepts to a range of elements of the wider tourism product
- 4 4. Demonstrate deeper understanding by proposing appropriate recommendations to relevant tourism industry stakeholders.

Indicative Module Content

Authenticity; Tourist behaviours; Tourist Experience; Tourist Identity; Destination Image & Brand; Ethics in Tourism; Technology in Tourism; Dark Tourism; Slow Tourism; Wellbeing Tourism; Heritage Tourism; Food & Drink Tourism; Tourism Trails; Film Tourism; The Solo Tourist; Group Tourism; The Trouble with Tourism.

Module Delivery

The module is delivered through a series of lectures and interactive teaching sessions. Academic delivery will be supported by a site visit. Students will appraise and apply theory to relevant industries examples and case studies.

Indicative Student Workload

	Full Time	Part Time
Contact Hours	36	N/A
Non-Contact Hours	114	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	150	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

ASSESSMENT PLAN

If a major/minor model is used and box is ticked, % weightings below are indicative only.

Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4
Description:	Individual Written Assessment				

MODULE PERFORMANCE DESCRIPTOR**Explanatory Text**

The calculation of the overall grade for this module is based on 100% weighting of C1. An overall minimum grade D is required to pass the module.

Module Grade	Minimum Requirements to achieve Module Grade:
A	The student needs to achieve an A in C1.
B	The student needs to achieve a B in C1.
C	The student needs to achieve a C in C1.
D	The student needs to achieve a D in C1.
E	The student needs to achieve an E in C1.
F	The student needs to achieve an F in C1.
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

INDICATIVE BIBLIOGRAPHY

- 1 DALLAN, T.J., 2003. *Heritage Tourism*. Harlow: Prentice Hall.
- 2 PEARCE, P.L. 2011. *Tourist Behaviour and the Contemporary World*. London: Channel View Publications.
- 3 SINGH, T.V. eds., 2015. *Challenges in Tourism Research*. Channel View Publications.
- 4 URRY, J., and LARSEN, J., 2011. *The Tourist Gaze 3.0*. London: Sage.
- 5 WEARING, S., STEVENSON, D., and YOUNG, T., 2012. *Tourist Cultures: Identity, Place and the Traveller*. London: Sage.