

# This Version is No Longer Current

The latest version of this module is available here

### **MODULE DESCRIPTOR**

### **Module Title**

Leisure Tourism: Theory And Application

Reference **CBM831** Version 1 Created January 2020 SCQF Level SCQF 10

Approved June 2018 **SCQF** Points 15

Amended **ECTS Points** June 2018 7.5

### **Aims of Module**

To provide students with the ability to evaluate a wide range of leisure tourism provision and tourism development strategies in the context of key theoretical tourism concepts. To evaluate tourists behaviours within leisure tourism experiences.

## **Learning Outcomes for Module**

On completion of this module, students are expected to be able to:

- Critically evaluate current local and global tourism product provision
- 2 Critically evaluate the leisure tourist?s behaviours and experience
- Critically appraise local and global tourism development strategies

#### **Indicative Module Content**

Authenticity; Tourist behaviours; Tourist Experience; Tourist Identity; Destination Image & Brand; Ethics in Tourism; Technology in Tourism; Dark Tourism; Heritage Tourism; Food & Drink Tourism; Tourism Trails; Film Tourism; The Solo Tourist; Group Tourism; The Trouble with Tourism.

## **Module Delivery**

The module is delivered through a series of lectures and interactive teaching sessions. Academic delivery will be supported by sessions with industry practitioners and site visits. Students will appraise and apply theory to relevant industries examples and case studies. Both part-time and full-time students will follow the same mode of on-campus study and contact hours.

Indicative Student Workload	Full Time	Part Time
Contact Hours	36	N/A
Non-Contact Hours	114	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	150	N/A
Actual Placement hours for professional, statutory or regulatory body		

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#### **ASSESSMENT PLAN**

If a major/minor model is used and box is ticked, % weightings below are indicative only.

### **Component 1**

Type: Coursework Weighting: 100% Outcomes Assessed: 1, 2, 3

Description: Individual Written Assessment

### MODULE PERFORMANCE DESCRIPTOR

## **Explanatory Text**

The calculation of the overall grade for this module is based on 100% weighting of C1. An overall minimum grade D is required to pass the module.

Module Grade	Minimum Requirements to achieve Module Grade:
A	The student needs to achieve an A in C1.
В	The student needs to achieve a B in C1.
С	The student needs to achieve a C in C1.
D	The student needs to achieve a D in C1.
E	The student needs to achieve an E in C1.
F	The student needs to achieve an F in C1.
NS	Non-submission of work by published deadline or non-attendance for examination

# **Module Requirements**

Prerequisites for Module None.

Corequisites for module None.

Precluded Modules None.

#### INDICATIVE BIBLIOGRAPHY

- 1 DALLAN, T.J., 2003. Heritage Tourism. Harlow: Prentice Hall.
- 2 PEARCE, P.L. 2011. *Tourist Behaviour and the Contemporary World.* London: Channel View Publications.
- 3 SINGH, T.V. eds., 2015. Challenges in Tourism Research. Channel View Publications.
- 4 URRY, J., and LARSEN, J., 2011. The Tourist Gaze 3.0. London: Sage.
- WEARING, S., STEVENSON, D., and YOUNG, T., 2012. *Tourist Cultures: Identity, Place and the Traveller.* London: Sage.