

# This Version is No Longer Current

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### **MODULE DESCRIPTOR**

### **Module Title**

Business Start Up In The Creative Industries

Reference	CB3957	Version	1
Created	January 2020	SCQF Level	SCQF 9
Approved	June 2018	SCQF Points	30
Amended	August 2017	ECTS Points	15

#### Aims of Module

This module will help students to develop an understanding of developing a business start-up, with a focus in the creative industries. Students will be required to draw upon their extended knowledge of various disciplines covered in their studies and to combine this with the principles and practice of starting up a new enterprise.

### **Learning Outcomes for Module**

On completion of this module, students are expected to be able to:

- Explore key elements of new business start up in the creative industries, with a specific focus on their unique opportunities/challanges.
- 2 Demonstrate practical/creative abilities in idea generation and idea evaluation.
- Examine the contribution of innovation and creativity to idea generation, and apply critical thought processes to the creative and developmental stages of entrepreneurial practice.
- Generate a business idea in the creative industries evaluating the opportunities for growth and translate this idea into a written business plan with provision of sound/researched market information.

#### **Indicative Module Content**

Generating business ideas; opportunity recognition and evaluation; creative problem solving and innovation techniques; critical thought processes; market research/environmental scanning; the entrepreneurial personality; models of entrepreneurial behaviour; entrepreneurial/marketing strategy; business finance; development of a viable business plan.

### **Module Delivery**

The module will be delivered through a combination of web-based open educational resources, online activities and multi-media case studies, with one-to-one supervision on a weekly basis for the first six weeks of semester two.

Module Ref: CB3957 v1

Indicative Student Workload	Full Time	Part Time
Contact Hours	12	N/A
Non-Contact Hours	288	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
Actual Placement hours for professional, statutory or regulatory body		

## **ASSESSMENT PLAN**

If a major/minor model is used and box is ticked, % weightings below are indicative only.

## **Component 1**

Type: Coursework Weighting: 100% Outcomes Assessed: 1, 2, 3, 4

Description: Individual Written Assessment

## **MODULE PERFORMANCE DESCRIPTOR**

# **Explanatory Text**

The calculation of the overall grade for this module is based on 100% weighting of C1. An overall minimum grade D is required to pass the module.

Module Grade	Minimum Requirements to achieve Module Grade:	
Α	The student needs to achieve an A in C1.	
В	The student needs to achieve a B in C1.	
С	The student needs to achieve a C in C1.	
D	The student needs to achieve a D in C1.	
E	The student needs to achieve an E in C1.	
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Module Requirements	
Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

Module Ref: CB3957 v1

### **INDICATIVE BIBLIOGRAPHY**

BURNS, P., 2016. *Entrepreneurship and small business: start up, growth and maturity.* 4th ed. Basingstoke: Palgrave Macmillan.

- DEAKINS, D. and FREEL, M., 2012. *Entrepreneurship and small firms*. 6th ed. Maidenhead: McGraw-Hill Higher Education.
- 3 STOKES, D. and WILSON, N., 2017. *Small business management and entrepreneurship.* 7th ed. Andover: South-Western Cengage Learning.
- 4 VON STAMM, B., 2008. Managing innovation, design and creativity. 2nd ed. Chichester: Wiley.
- 5 BESSANT, J., 2015. Innovation and entrepreneurship. 3rd ed. Hoboken: John Wiley and Sons