

## This Version is No Longer Current

The latest version of this module is available here

MODULE DESCRIPTOR					
Module Title					
Industry Experien	ce Portfolio 2				
Reference	CB2286	Version	1		
Created	January 2020	SCQF Level	SCQF 8		
Approved	June 2018	SCQF Points	15		
Amended	June 2018	ECTS Points	7.5		

#### Aims of Module

The provide the student with the opportunity to gain first hand experience within the events industry, applying knowledge and understanding as well as the personal transferable skills acquired in the programme to date.

#### **Learning Outcomes for Module**

On completion of this module, students are expected to be able to:

- 1 Demonstrate advanced skills, attitudes and behaviours appropriate to the workplace.
- 2 Develop a deep understanding of the organisations in which they are placed.
- Consider the theories and principles acquired in the course to date and apply these to the host organisations.
- Demonstrate and reflect upon new learning with regards to knowledge, skills and abilities required for effective functioning within the workplace.
- 5 Recognise and reflect on their own strengths and weaknesses as potential managers.

#### **Indicative Module Content**

The content of the experience will vary, dependent on where each student is placed. Each student will draw upon an agreed learning contract with the host organisation and will devise a programme which will enable to learning outcomes specified above to be achieved.

#### **Module Delivery**

Primarily, delivery is by means of on-the-job training. However, there will be some initial lectures to prepare the students for the Industry Experience. In addition students may be required to attend specific staff development workshops and events as designated by the host organisation. Lab-based tutorials will be timetabled to ensure students have the opportunity to reflect on their experiences and capture skills development within their ePortfolio.

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Indicative Student Workload	Full Time	Part Time
Contact Hours	12	12
Non-Contact Hours	63	63
Placement/Work-Based Learning Experience [Notional] Hours		75
TOTAL	150	150
Actual Placement hours for professional, statutory or regulatory body	75	75

## **ASSESSMENT PLAN**

If a major/minor model is used and box is ticked, % weightings below are indicative only.

## **Component 1**

Type: Coursework Weighting: 100% Outcomes Assessed: 1, 2, 3, 4, 5

Description: Individual Portfolio Assessment

# **MODULE PERFORMANCE DESCRIPTOR**

#### **Explanatory Text**

The calculation of the overall grade for this module is based on 100% weighting of C1. An overall minimum grade D is required to pass the module.

Module Grade	Minimum Requirements to achieve Module Grade:
Α	The student needs to achieve an A in C1.
В	The student needs to achieve a B in C1.
С	The student needs to achieve a C in C1.
D	The student needs to achieve a D in C1.
E	The student needs to achieve an E in C1.
F	The student needs to achieve an F in C1.
NS	Non-submission of work by published deadline or non-attendance for examination

# Module Requirements Prerequisites for Module None.

Corequisites for module None.

Precluded Modules None.

## **ADDITIONAL NOTES**

The Industry Experience Portfolio is an opportunity for students to engage with relevant industry/work-based experiences. The structure of the experience, i.e. the spreading/clustering of indicative hours, will be agreed between student/module team and identified organisations.

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## **INDICATIVE BIBLIOGRAPHY**

1 FANTHOME, C., 2004. Work placements - a survival guide for students. Hampshire: Palgrave Macmillan.

NATIONAL COUNCIL FOR WORK EXPERIENCE, 2017. *Work experience and internships.* [online]. Manchester: Graduate Prospects Ltd. Available from: http://www.work-experience.org