

## This Version is No Longer Current

The latest version of this module is available here

#### MODULE DESCRIPTOR

### **Module Title**

Fashion Design Concepts and Communication

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Reference	BS1266	Version	6	
Created	March 2018	SCQF Level	SCQF 7	
Approved	June 2018	SCQF Points	30	
Amended	June 2018	ECTS Points	15	

### **Aims of Module**

To provide the student with the ability to interpret and evaluate the design processes necessary to create fashion products and introduce students to a range of professional written, print, graphic and multimedia techniques for communicating fashion products to an audience.

### **Learning Outcomes for Module**

On completion of this module, students are expected to be able to:

- Explore and apply the basic principles of both fashion and communication design and relate these to appropriate contexts.
- 2 Appreciate the factors that influence both fashion and communication design decisions and how these can affect design development.
- Demonstrate enterprise, interpretation and innovation in developing a new product within the fashion sector, from inital concept through to promotion and packaging.

#### **Indicative Module Content**

Social and technological evolution and the role of design: design principles, proportion, balance repetition, focal point, principles of product quality and pricing. New product development and the need for new products, idea generation (Lectra Kaledo software), planned fashion, technological and postponed obsolescence. Packaging and branding of new product development, communication design, storyboards, typography, image editing and digital manipulation (Adobe Photoshop software).

### **Module Delivery**

Key concepts are introduced and illustrated through a blended approach, with lectures, online learning and directed reading. Student understanding is further enhanced through practical workshops and supervised computer labs, student centred learning and tutorials. Progression of knowledge will be further advanced by visits and guest speakers where appropriate.

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Indicative Student Workload	Full Time	Part Time
Contact Hours	55	55
Non-Contact Hours	245	245
Placement/Work-Based Learning Experience [Notional] Hours		N/A
TOTAL	300	300
Actual Placement hours for professional, statutory or regulatory body		

## **ASSESSMENT PLAN**

If a major/minor model is used and box is ticked, % weightings below are indicative only.

## **Component 1**

Type:

Coursework

Weighting:

100%

Outcomes Assessed:

1, 2, 3

Description:

Individual Portfolio Assessment

# **MODULE PERFORMANCE DESCRIPTOR**

# **Explanatory Text**

The module is assessed by one component: C1 - Coursework - 100% weighting. Module Pass Mark = Grade D (40%)

Module Grade	Minimum Requirements to achieve Module Grade:	
Α	70% or above	
В	60% - 69%	
С	50% - 59%	
D	40% - 49%	
E	35% - 39%	
F	0% - 34%	
NS	Non-submission of work by published deadline or non-attendance for examination	

Module Requirements	
Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

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### INDICATIVE BIBLIOGRAPHY

- BEST, K., 2006. *Design management: managing design strategy, process and implementation.* London: AVA Publishing.
- 2 CARR, H. and POMEROY, J.,1992. *Fashion design and product development*. Oxford: Blackwell Scientific Publications.
- 3 JONES, S.J., 2011. Fashion design. 3rd ed. London: Laurence King.
- PECK, J. and COYLE, M., 2005. *The student's guide to writing: grammar, punctuation and spelling.* 2nd ed. London: Palgrave Macmillan.
- REGAN, C.L., 2008. *Apparel product design and merchandising strategies*. 3rd ed. New Jersey: Pearson Prentice Hall.
- TROTT, P., 2012. *Innovation management and new product development.* 5th ed. Harlow: Pearson Education.
- 7 Journal of Fashion Marketing and Management