

## MODULE DESCRIPTOR

### Module Title

Ideas Into Practice: Developing and Resolving Painting Practice

Reference	AA3707	Version	1
Created	March 2023	SCQF Level	SCQF 9
Approved	August 2012	SCQF Points	45
Amended	September 2017	ECTS Points	22.5

### Aims of Module

To continue to question preconceptions about Painting and Drawing by exploring a diverse range of approaches to the subject over an extended period of study. To further develop and translate ideas into a visual context while continuing to develop a personal visual language. To gain a sustained studio-based experience essential to the development of a professional practice. To resolve a body of work with appropriate and innovative solutions leading to curated outcomes, audience engagement and consumption.

### Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Demonstrate, with increasing independence, appropriate methodologies of research in order to identify, develop and resolve ideas clearly.
- 2 Demonstrate a conceptual and imaginative use of materials, processes and technologies in the realisation of a body of self-directed work.
- 3 Draw on critical and analytical skills with increasing confidence with regard to key concepts and discourses of Painting and Drawing within a Fine Art context.
- 4 Demonstrate a high level of professional practice in both studio and/or external practice in relation to Painting and Drawing.
- 5 Interpret the contextual and critical framework appropriate to the specialist study of Painting and Drawing through textual, oral and visual methods.

### Indicative Module Content

The module provides an in-depth extended period of time in which the body of research gathered in Semester 1 Studio module is measured against the student's own ideas and visual interests. The study of ideas, philosophies, processes and issues pertaining to the individual student's chosen areas of exploration. This is then developed towards a substantial body of fully resolved outcomes in which the student is expected to extend their conceptual knowledge and practical understanding of current practice within Painting and Drawing. Drawing is self-directed and applied by each individual student to be considered appropriate, creating a symbiotic relationship between drawing and studio practice. Consideration should be given at this stage as to whether the work requires a specific context in which it must be viewed. Completed project work should evidence an awareness and consideration of sustainable themes in a manner appropriate to the context of the discipline.

### Module Delivery

Each student is allocated a studio space and assigned an academic tutor for the session. Timetabled tutorials will take place regularly throughout the semester. All relevant course material is hosted on the module page of Campus Moodle. Although the emphasis in Level 3 is on the individual there are still regular points in the timetable where group and peer learning experiences take place. These could include a range of live presentations/lectures, group crits and discussion groups. The teaching staff are, at this point, responsive to each student's specialised requirements. Organised gallery, museum visits may also take place during the course of the module.

### Indicative Student Workload

	Full Time	Part Time
Contact Hours	145	N/A
Non-Contact Hours	305	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	450	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

### ASSESSMENT PLAN

*If a major/minor model is used and box is ticked, % weightings below are indicative only.*

#### Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4, 5
Description:	Presentation of resolved artwork/s and supporting folio of all research and development work produced within the module (including sketchbooks, drawings, preparatory studies and any other material deemed appropriate).				

**MODULE PERFORMANCE DESCRIPTOR****Explanatory Text**

In order to pass the module you need to achieve a D or above.

Module Grade	Minimum Requirements to achieve Module Grade:
<b>A</b>	An A in C1
<b>B</b>	A B in C1
<b>C</b>	A C in C1
<b>D</b>	A C in C1
<b>E</b>	An E in C1
<b>F</b>	An E in C1
<b>NS</b>	Non-submission of work by published deadline or non-attendance for examination

**Module Requirements**

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

**INDICATIVE BIBLIOGRAPHY**

- 1 SMITHSON, P., 2009. Installing Exhibitions: A Practical Guide. A & C Black Publishers Ltd.
- 2 STAFF, C., 2013. After Modernist Painting: The History of Contemporary Practice.
- 3 GRAW, I., 2016. Painting Beyond Itself ? The Medium in the Post-medium Condition. Sternberg Press
- 4 O'DOHERTY, B., 2000. Inside the White Cube: The Ideology of the Gallery Space. University of California Press.
- 5 HUDSON, S., 2021. Contemporary Painting: 1 (World of Art) Thames & Hudson