

MODULE DESCRIPTOR

Module Title

Ideas Into Practice: Development and Resolution

Reference	AA3705	Version	4
Created	March 2023	SCQF Level	SCQF 9
Approved	August 2012	SCQF Points	30
Amended	July 2023	ECTS Points	15

Aims of Module

To continue to question preconceptions about Painting and Drawing by exploring a diverse range of approaches to the subject. To further develop and translate ideas into a visual context while continuing to develop a personal visual language. To gain the necessary experience essential to the development of a professional practice. To learn the value of logistical planning even when the outcomes are spontaneous. To resolve a body of work with appropriate and innovative solutions.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Select and apply, with increasing independence, appropriate methodologies of research in order to identify, develop and resolve ideas clearly.
- 2 Produce a body of work that is increasingly self-directed and demonstrates a conceptual and imaginative use of materials, processes and technologies.
- 3 Use critical and analytical skills with increasing confidence with regard to key concepts and discourses of Painting and Drawing within a Fine Art context.
- 4 Demonstrate a high level of professional practice in both studio and/or external practice in relation to Painting and Drawing.
- 5 Understand the contextual and critical framework appropriate to the specialist study of Painting and Drawing, and communicate this understanding textually, orally and visually.

Indicative Module Content

The module provides an extended period of time in which the body of research gathered in Semester 1 Studio module is measured against the student's own ideas and visual interests. The study of ideas, philosophies and issues pertaining to the individual student's chosen areas of exploration. This is then developed towards a substantial body of fully resolved outcomes in which the student is expected to extend their conceptual knowledge and practical understanding of current practice within Painting and Drawing. Drawing is self-directed and applied by each individual student in whatever way is considered appropriate in order to create a symbiotic relationship between drawing and studio practice. Consideration should be given at this stage as to whether the work requires a specific context in which it must be viewed. Completed project work should evidence an awareness and consideration of sustainable themes in a manner appropriate to the context of the discipline.

Module Delivery

Each student is allocated a studio space and assigned an academic tutor for the session. Timetabled tutorials will take place regularly throughout the semester. All relevant course material is hosted on the module page of Campus Moodle. Although the emphasis in Level 3 is on the individual there are still regular points in the timetable where group and peer learning experiences take place. These could include thematic power point presentations/ lectures, group crits and discussion groups. The teaching staff are, at this point, responsive to each student's specialised requirements. Organised gallery, museum visits may also take place during the course of the module. Where appropriate, students may also undertake placements.

Indicative Student Workload

	Full Time	Part Time
Contact Hours	90	N/A
Non-Contact Hours	210	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

ASSESSMENT PLAN

If a major/minor model is used and box is ticked, % weightings below are indicative only.

Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4, 5
Description:	Presentation of resolved artwork/s and supporting folio of all research and development work produced within the module (including sketchbooks, drawings, preparatory studies and any other material deemed appropriate).				

MODULE PERFORMANCE DESCRIPTOR**Explanatory Text**

In order to pass the module you need to achieve a D or above.

Module Grade	Minimum Requirements to achieve Module Grade:
A	An A in C1
B	A B in C1
C	A C in C1
D	A C in C1
E	An E in C1
F	An E in C1
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

INDICATIVE BIBLIOGRAPHY

- 1 SMITHSON, P., 2009. Installing Exhibitions: A Practical Guide. A & C Black Publishers Ltd.
- 2 STAFF, C., 2013. After Modernist Painting: The History of Contemporary Practice.
- 3 GRAW, I., 2016. Painting Beyond Itself ? The Medium in the Post-medium Condition. Sternberg Press
- 4 O'DOHERTY, B., 2000. Inside the White Cube: The Ideology of the Gallery Space. University of California Press.
- 5 HUDSON, S., 2021. Contemporary Painting: 1 (World of Art) Thames & Hudson.