

MODULE DESCRIPTOR

Module Title

Fashion & Textile Design: Practice & Context

Reference	AA3502	Version	3
Created	March 2023	SCQF Level	SCQF 9
Approved	August 2012	SCQF Points	30
Amended	July 2023	ECTS Points	15

Aims of Module

To enable the student to carry out a more personalised programme of study within and between the Fashion & Textile Design specialist pathways. To enable the student to select and apply the relevant materials, processes and technologies as appropriate to a range of chosen contexts applicable within the Fashion & Textile Design specialism. To develop a sound understanding of the professional, environmental, ethical and social issues specific to contemporary fashion and textile practice.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Use a range of methods to conduct personal research for selected projects, which demonstrate appropriate selection of materials, processes and technologies to aid subject specialist understanding and personal direction(s).
- 2 Recognise the relationship between personal, creative and professional development and their opportunities to impact on the commercial design environment.
- 3 Adapt to a range of personal roles, responsibilities and situations and engage effectively in the communication of ideas and potential solutions.
- 4 Demonstrate an understanding of the relevant theories, concepts and principles (historical, cultural and contextual) associated with emergent personal direction(s) within Fashion and/or Textile Design.

Indicative Module Content

The module will develop key areas of design practice, essential to underpin each student's personal direction. These will typically include: Specialist study within an identified route within or between Fashion or Textile Design. Development of design concepts, which address particular market/client needs. Manufacturing and production issues relevant to personal design solutions. Development of sound critical skills to further extend the student's ability to exercise autonomy within studio projects towards personal decision making and critical self-evaluation. Development of organisational skills including personal and project management. Emphasis is placed on the development of a personal approach and working method, through individual interpretation of project briefs. Aspects of client relations, deadlines and budgets are introduced where the student is expected to take account of potential production issues in arriving at a personal design solution. Completed project work should evidence an awareness and consideration of sustainable themes in a manner appropriate to the context of the discipline.

Module Delivery

The module is studio and workshop based. It is supported by crits, seminars and lectures, both staff and student led. Projects are introduced or expanded upon using relevant background materials which may include visits from, and to, professional practitioners, published material, seminars, audio visual presentations and workshop demonstrations. Nationally or locally set competition briefs together with 'live' projects may be included in the range of projects, as appropriate. Students also have the opportunity to work alongside other design disciplines.

Indicative Student Workload

	Full Time	Part Time
Contact Hours	70	N/A
Non-Contact Hours	230	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

ASSESSMENT PLAN

If a major/minor model is used and box is ticked, % weightings below are indicative only.

Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4
Description:	Submission of resolved 2D and/or 3D design project work and supporting portfolio of all research and development work produced within the module. This would typically include workbooks, visual diaries, drawing and visualisation, digital files and on line resources, samples, models, macquettes, documentation and any other relevant materials.				

MODULE PERFORMANCE DESCRIPTOR**Explanatory Text**

In order to pass this module you must achieve a D or above.

Module Grade	Minimum Requirements to achieve Module Grade:
A	An A in C1
B	A B in C1
C	A C in C1
D	A D in C1
E	An E in C1
F	An F in C1
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

ADDITIONAL NOTES

The Bibliography indicates core texts that are considered essential reading for this module. You will be guided to further sources of information relevant to this module through CampusMoodle. These may typically include web based materials, journals, video and presentations.

INDICATIVE BIBLIOGRAPHY

- 1 CIRCULAR DESIGN FOR FASHION (2021)UK, Ellen MacArthur Foundation
- 2 DIEFFENBACHER, F., 2013. Fashion Thinking: Title: AVA Academia.
- 3 HEMMINGS, J., 2010. In The Loop: Knitting Now. London: Black Dog Publishing.
- 4 IRWIN, K.A., 2015. Surface Design for Fabric. London: Fairchild books.
- 5 TEXTILPEDIA(2020), Fashionary International Ltd
- 6 KEANEY, M. and WEBER, E., 2014. Fashion photography next. London: Thames & Hudson.
- 7 EHRMANN. E (2018). Fashion Form Nature, UK, V&A
- 8 CHUMMAN LO. D (2021) 2nd ed Pattern Cutting Second Edition, UK, Laurence King