MODULE DESCRIPTOR

Module Title

Studio Practice: Core Skills - Identifying Focus

Reference	AA2701	Version	4
Created	March 2023	SCQF Level	SCQF 8
Approved	August 2012	SCQF Points	45
Amended	July 2023	ECTS Points	22.5

Aims of Module

To enable the student to develop and apply a range of core skills within Contemporary Art Practice through either Moving Image, Printmaking, Photography, or Sculpture or any combination of these through informed experience.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

1	Undertake and apply research using methodologies appropriate to the context of Contemporary Art Practice.
2	Demonstrate the ability to engage in the inventive and imaginative generation, exploration and development of ideas (in response to a given brief) through the media of Contemporary Art Practice.
3	Demonstrate a practical working knowledge of materials, processes and technologies (including core IT skills) central to Contemporary Art Practice.
4	Demonstrate an ability to resolve work through clarity of intention and the articulation of ideas.
5	Exercise autonomy, participation and commitment in both self-directed and directed studio projects.

Indicative Module Content

This module introduces the student to a range of fundamental skills and techniques central to the subject of Contemporary Art Practice explored through the four principal areas of Contemporary Art Practice: Moving Image, Printmaking, Photography, or Sculpture. These are explored through a series of studio and workshop based projects. Throughout the projects, students are encouraged to develop an individual approach to their practice, framed by a critical understanding of current theories and historical accounts of creative visual art and as supported by Critical and Contextual Studies Module. Completed project work should evidence an awareness and consideration of sustainable themes in a manner appropriate to the context of the discipline.

Module Delivery

The module is delivered through studio and workshop projects, complemented by lectures, seminars and demonstrations and supported by materials on CampusMoodle. There is both individual and group tutorial support. Peer interaction is facilitated informally within the studio environment and formally through scheduled studio critiques. Optional study trips to local, national and international venues are available. Students are expected to be proactive in visiting relevant exhibitions and events relative to individual interests and concerns.

Indicative Student Workload

	Full Time	Part Time
Contact Hours	145	N/A
Non-Contact Hours	305	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	450	N/A
Actual Placement hours for professional, statutory or regulatory body		

ASSESSMENT PLAN

If a major/minor model is used and box is ticked, % weightings below are indicative only.

Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4, 5

Description: Presentation of resolved artwork/s and supporting folio of all research and development work produced within the 'core project' (including workbooks, notebooks, drawings, visualisation, documentation and any other relevant material).

MODULE PERFORMANCE DESCRIPTOR

Explanatory Text

In order to pass the module you need to achieve a D or above.

Module Grade	Minimum Requirements to achieve Module Grade:
A	An A in C1
B	A B in C1
C	A C in C1
D	A D in C1
E	An E in C1
F	An F in C1
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

ADDITIONAL NOTES

The Bibliography indicates core texts that are considered essential reading for this module. You will be guided towards further texts through CampusMoodle. These will typically as you to engage with web-based material relating to artists, journals, arts organisations, museums and galleries. References may vary from technical instruction to critical theory as communicated through text, photograph or video.

INDICATIVE BIBLIOGRAPHY

1	STALLABRASS, J., 2006. Contemporary Art: A Very Short Introduction. Oxford: Oxford University Press.
2	WEINTRAUB, L., 2003. Making Contemporary Art: How Today's Artists Think and Work. London: Thames & Hudson.
3	BIRNBAUM, D. and BUTLER, C., 2011. Defining Contemporary Art: 25 Years in 200 Pivotal works. London: Phaidon.
4	BOURRIAUD, N., 2005. Postproduction: Culture as Screenplay: How art reprogrammed the world. Lukas + Sternberg Press.
5	SPIEKER, S., 2017. Documents of Contemporary Art: Destruction. MIT Press.