

Module Title Fashion & Textile Design: Principles & Methods	Reference AA2507 SCQF SCQF Level 8 SCQF Points 30 ECTS Points 15
Keywords Fashion Design, Textile Design, Constructed Textiles, Surface Print Design, Fabric Construction, Pattern Cutting, Fashion Illustration	Created March 2012 Approved August 2012 Amended Version No. 1

This Version is No Longer Current

The latest version of this module is available [here](#)

Prerequisites for Module

None.

Corequisite Modules

None.

Precluded Modules

None.

Aims of Module

To further enable the student's ability to understand and apply the fundamental, theoretical and practical principles & methods relevant to Fashion & Textile Design.

Mode of Delivery

The module is studio and workshop based. It is supported by lectures, crits and seminars, both staff and student led. Projects are introduced or expanded upon using relevant background material which will typically include visits to or from professional practitioners, published material, seminars, audio?visual presentations and workshop demonstrations.

Assessment Plan

	Learning Outcomes Assessed
Component 1	1,2,3,4,5

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

1. Demonstrate a deepening knowledge of the principles and methods specific to Fashion & Textile Design.
2. Use a range of methods to conduct, synthesise and analyse research, to apply and present information both visually and orally for defined projects.
3. Generate outcomes for selected project work demonstrating an understanding of a range of design contexts applicable to the different Fashion and Textile Design specialisms.
4. Demonstrate a technical and creative ability to use a range of multi-media visualisation methods appropriate to communicate design concepts.
5. Further develop critical, contextual and conceptual exploration of ideas within workshop and studio practice.

Indicative Module Content

The module will introduce practical and theoretical aspects of Fashion & Textile Design which will typically include:

Research methods and problem solving.

Submission of resolved 2D and/or 3D design project work and supporting portfolio of all research and development work produced within the module. This would typically include workbooks, visual diaries, drawing and visualisation, digital files and on line resources, samples, models, macquettes, documentation and any other relevant materials.

Indicative Bibliography

1. BANKS, T., DEBO, K., STEELE V., 2014. *Walter van Beirendonck: Dream the World Awake*. Belgium: Lannoo. (This is also available as a digital Kindle edition)
2. CELANT, G., 2010. *Louise Bourgeois: The Fabric Works*. Milan: Skira Editore.
3. MENKES, S., Bondil, N., Muller, F., Gaultier, J, P., Lorient, T, M., *The Fashion World of Jean Paul Gaultier: From the Sidewalk to the Catwalk*: Montreal: Montreal Museum of Fine Arts and Abrams.
4. MENKES, S. and Bondil, N. *The Fashion World of Jean Paul Gaultier: From the Sidewalk to the Catwalk*. Montreal: Montreal Museum of Fine Arts and Abrams.

Understanding and interpretation of a design brief.
 Selection and application of design methodologies.
 Design and contextualisation methods specific to specialist study.
 Design for client.
 Multi-media design and visualisation including CAD.
 Oral and written communication and presentation.
 Creative and critical thinking methods.
 Independent learning and self-directed study.

Emphasis is placed on the development of a broad range of skills (materials, processes and methods) and the different practices associated with Fashion & Textile Design. The student is encouraged to discover and develop a personal response to design problems through research, discussion and experimentation. Through negotiation with staff students begin to make informed decisions regarding their own personal pathway within the Fashion and Textile Design specialisms based on interests, aptitude and acquisition of skills and knowledge.

Indicative Student Workload

<i>Contact Hours</i>	Full
<i>Assessment</i>	Time
	10

5. KINNERSLEY-TAYLOR, J., 2012. Dyeing and Screen Printing. London: A & C Black.
6. QUINN, B., 2009. Textile Designers at the Cutting Edge. London: Laurence King.
7. TELLIER-LOUMAGNE, F., 2006 The Art of Embroidery: Inspirational Stitches, Textures and Surfaces. London: Thames and Hudson.
8. QUINN, B., 2013. Textile Visionaries: Innovation and Sustainability in Textile Design. London: Laurence King. (Digital version also available)

Additional Notes

The Bibliography indicates core texts that are considered essential reading for this module. You will be guided to further sources of information relevant to this module through CampusMoodle. These may typically include web based materials, journals, video and presentations.

Keywords

Textile Design for Fashion, Printed Textiles, Knitted Textiles, Mixed- Media Textiles, Constructed textiles, Fabric Construction, Surface Print Design, Fabric and Yarn Dyeing, Fashion Illustration, Garment

Lecture/studio contact/studio dialogue/tutorials/technical support	80	Manufacture.
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<i>Directed Study</i> Studio/project work carried out within studio and workshop environments	150	
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<i>Private Study</i>	60	
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