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MODULE DESCRIPTOR

Module Title

Fashion & Textile Design: Principles & Processes

Reference	AA2506	Version	3
Created	June 2017	SCQF Level	SCQF 8
Approved	August 2012	SCQF Points	30
Amended	August 2017	ECTS Points	15

Aims of Module

To provide the student with the ability to understand and apply the fundamental, theoretical and practical principles, methods & processes relevant to Fashion & Textile Design.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Develop a breadth of core research skills as a foundation to apply the principles and processes relevant to specialist study.
- 2 Demonstrate a practical working knowledge of materials, processes and technologies specific to Fashion & Textile Design.
- 3 Use a range of 2D/3D multi-media visualisation processes and techniques to communicate design concepts.
- 4 Engage in the critical and conceptual exploration of ideas within workshop and studio practice.

Indicative Module Content

The module will introduce practical and theoretical aspects of Fashion & Textile Design which will typically include: Research methods. Problem solving. Introduction to design principles & processes, pattern cutting and fabric construction. Computer aided design and visualisation through a variety of processes. Oral and written communication and presentation. Creative and critical thinking methods. Projects working in partnership with other stage two modules encouraging integration. Emphasis is placed on the research and development stages of the projects with drawing and visualisation as an underpinning element throughout.

Module Delivery

The module is studio and workshop based supported by lectures, crits and seminars. Projects are introduced and expanded upon using relevant background material, study visits to relevant organisations and professional practitioners and related published material and demonstrations.

Indicative Student Workload

	Full Time	Part Time
Contact Hours	90	N/A
Non-Contact Hours	210	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

ASSESSMENT PLAN

If a major/minor model is used and box is ticked, % weightings below are indicative only.

Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4
Description:	Submission of resolved 2D and/or 3D design project work and supporting portfolio of all research and development work produced within the module. This would typically include workbooks, visual diaries, drawing and visualisation, digital files and on line resources, samples, models, macquettes, documentation and any other relevant materials.				

MODULE PERFORMANCE DESCRIPTOR**Explanatory Text**

In order to pass this module you must achieve a D or above.

Module Grade	Minimum Requirements to achieve Module Grade:
A	An A in C1
B	A B in C1
C	A C in C1
D	A D in C1
E	An E in C1
F	An F in C1
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

ADDITIONAL NOTES

Keywords Fashion Design, Silhouette, Research, Development, Pattern Cutting, Specification Drawing, Garment Manufacture.

INDICATIVE BIBLIOGRAPHY

- 1 Frankel, S., 2013. Alexander McQueen: Working Process: Nick Waplington. Bologna: Damiani.
- 2 JONES, T., 2013. Raf Simons. Cologne: Taschen. (Also available digitally from Google Books)
- 3 AMADEN-CRAWFORD, C., 2015. A guide to fashion sewing: London: Bloomsbury.
- 4 ASSEMBIL BOOKS, 2013. How Patterns Work: The fundamental principles of pattern making and sewing in fashion design. Creatspace.
- 5 EVANS, C., MENKES, S., POLHEMUS, T., 2005. Hussein Chalayan. Rotterdam: NAI Publishers /Groninger Museum.
- 6 TALLON, K., 2013. Creative fashion design with illustrator. London: Batsford.
- 7 CHECINSKA, C., 2022. Africa Fashion. London: Victoria and Albert Museum.