

#### MODULE DESCRIPTOR **Module Title** Developing Core Practice (Fine Art) Reference AA2409 Version 1 Created August 2023 SCQF Level SCQF 8 September 2023 SCQF Points Approved 30 Amended **ECTS Points** 15

#### **Aims of Module**

To develop core conceptual, theoretical and practical principles, methods and processes consolidating discipline-specific focus situated within the broader context of Fine Art.

# **Learning Outcomes for Module**

On completion of this module, students are expected to be able to:

- 1 Compare in-depth research sources using methodologies appropriate to the context of Fine Art.
- Show confident practical working knowledge of materials, processes and technologies (including core IT skills) central to at least two specialist areas of Fine Art.
- Undertake inventive and imaginative generation, exploration and development of ideas (in response to a given brief) through the media of Fine Art.
- 4 Plan coursework towards resolution with growing clarity of intention and the effective articulation of ideas.
- Act with increased autonomy, participation and commitment in both self-directed and directed studio projects.

# **Indicative Module Content**

In negotiation with staff, this module permits students to focus their study more fully within or across painting, drawing, performance, moving image, printmaking, photography, and sculpture. This flexible approach encourages students to fully exploit the experience and skills already gained and to consolidate their principal skills and preferred approach. All students study a range of themes, methods and procedures of Fine Art that deepen their understanding of the potential of relevant media and broaden their awareness of current critical debates and practices in contemporary culture (as supported by the content of Critical and Contextual Studies & Creative Futures modules). Building upon a singular research focus students are required to gather information, develop ideas and engage in generative studio production underpinned by critical inquiry, material experimentation and group discussion. Through hands-on activities, workshops, and collaborations, students will also develop practical skills and technical abilities necessary for integrating sustainable problem-solving into their practice.

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# **Module Delivery**

The module is delivered through studio and workshop projects, complemented by lectures, seminars and demonstrations and supported by materials on Campus Moodle. There is both individual and group tutorial support. Peer interaction is facilitated informally within the studio environment and formally through scheduled studio critiques. Optional study trips to local and national venues are available. Students are expected to be proactive in visiting relevant exhibitions and events relative to individual interests and concerns.

Indicative Student Workload	Full Time	Part Time
Contact Hours	100	N/A
Non-Contact Hours	200	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
Actual Placement hours for professional, statutory or regulatory body		

### **ASSESSMENT PLAN**

If a major/minor model is used and box is ticked, % weightings below are indicative only.

# **Component 1**

Type: Coursework Weighting: 100% Outcomes Assessed: 1, 2, 3, 4, 5

Presentation of resolved artwork/s and supporting folio of all research and development work

Description: produced within the 'core project' (including workbooks, notebooks, drawings, visualisation,

documentation and any other relevant material).

# **MODULE PERFORMANCE DESCRIPTOR**

# **Explanatory Text**

In order to pass the module you need to achieve a D or above.

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Module Grade	Minimum Requirements to achieve Module Grade:		
Α	An A in C1		
В	A B in C1		
С	A C in C1		
D	A D in C1		
E	An E in C1		
F	An F in C1		
NS	Non-submission of work by published deadline or non-attendance for examination		

Module Requirements	
Prerequisites for Module	None.

Corequisites for module None.

Precluded Modules None.

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### **ADDITIONAL NOTES**

The Bibliography indicates core texts that are considered essential reading for this module. You will be guided towards further texts through Campus Moodle. These will typically as you to engage with web-based material relating to artists, journals, arts organisations, museums and galleries. References may vary from technical instruction to critical theory as communicated through text, photograph or video.

# **INDICATIVE BIBLIOGRAPHY**

- 1 KHOLEIF, O., 2015. Moving Image: Documents of Contemporary Art. MIT Press.
- 2 HERBERT, G., 2014. The Elements of Sculpture: A Viewer's Guide. Phaidon Press
- 3 COLDWELL, P., 2010. Printmaking: A Contemporary Perspective. London: Black Dog Publishing.
- 4 COLLINS, J., 2007. Sculpture Today. London: Phaidon.
- 5 MULLENS, C., 2008. Painting People. Thames and Hudson.
- 6 HUDSON. S., 2018. Painting Now. Thames & Hudson.
- 7 SEYMOUR, P., 2003. The Artist's Handbook. Arcturus.
- 8 SCHWABSKY, B., 2019. Vitamin P3: New Perspectives in Painting. Phaidon.