MODULE DESCRIPTOR

Module Title

Developing Core Practice (Fashion and Textile Design)

Reference	AA2408	Version	1
Created	August 2023	SCQF Level	SCQF 8
Approved	September 2023	SCQF Points	30
Amended		ECTS Points	15

Aims of Module

To develop core conceptual, theoretical and practical principles, methods and processes consolidating discipline-specific focus situated within the broader context of Fashion & Textile Design.

Learning Outcomes for Module

On completion of this module, students are expected to be able to:

1	Show an advancing knowledge of the principles and methods specific to Fashion & Textile Design.
2	Use an extended range of methods to conduct and investigate research, apply and present information both visually and orally for defined projects.
3	Show outcomes for selected project work evidencing an understanding of various design contexts applicable to the different Fashion and Textile Design specialisms.
4	Show a technical and creative ability to use a range of multi-media visualisation methods appropriate to distinguish design concepts.
5	Translate critical, contextual, conceptual and sustainable exploration of ideas within workshop and studio practice.

Indicative Module Content

The module will introduce practical and theoretical aspects of Fashion & Textile Design, which include research methods and problem-solving, supporting independent learning and self-directed study. The module focuses on student-centred learning. It allows the development of personal visual (creative) language through the selection and application of design methodologies, and design and contextualisation methods specific to specialist study. Creative and critical thinking methods are embedded through multi-media design and visualisation. It incorporates digital technologies and independent oral and written communication and presentation. Projects include industry collaboration with an emphasis on the research and development stages of the projects. Drawing and visualisation is as an underpinning element throughout the module. The module focuses on developing a broad skillset (materials, processes and methods) and the different practices associated with Fashion & Textile Design. The student is encouraged to discover and develop a personal response to design problems through research, discussion, and experimentation. With staff support and discussion, students begin to make informed decisions regarding their unique pathway within the Fashion and Textile Design specialisms based on interests, aptitude and acquisition of skills and knowledge. Through hands-on activities, workshops, and collaborations, students develop practical skills and technical abilities necessary for integrating sustainable problem-solving into their practice.

Module Delivery

The module is studio and workshop based. It is supported by lectures, crits, and seminars, both staff and student led. Projects are introduced or expanded upon using relevant background material, which includes visits to or from professional practitioners, published and online material, seminars, exhibitions, audio-visual presentations, and workshop demonstrations.

Indicative Student Workload

	Full Time	Part Time
Contact Hours	100	N/A
Non-Contact Hours	200	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
Actual Placement hours for professional, statutory or regulatory body		

ASSESSMENT PLAN

If a major/minor model is used and box is ticked, % weightings below are indicative only.

Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4, 5

Description: Submission of a final portfolio resolved 2D and/or 3D design project work, samples, research, and development work produced within the module. The submitted work would typically include sketchbooks (physical/digital), visual diaries, drawing and visualisation, digital files and online resources, samples, models, maquette's, documentation, and other relevant material.

MODULE PERFORMANCE DESCRIPTOR

Explanatory Text

In order to pass the module students need to achieve a D or above.

Module Grade	Minimum Requirements to achieve Module Grade:
A	An A in C1
B	A B in C1
C	A C in C1
D	A D in C1
E	An E in C1
F	An F in C1
NS	Non-submission of work by published deadline or non-attendance for examination

Module Requirements

Prerequisites for Module	None.
Corequisites for module	None.
Precluded Modules	None.

ADDITIONAL NOTES

The Bibliography indicates core texts that are considered essential reading for this module. You will be guided to further sources of information relevant to this module through Campus Moodle. These may typically include web based materials, journals, video and presentations.

INDICATIVE BIBLIOGRAPHY

1 BANKS, T., DEBO, K., STEELE V., 2014. Walter van Beirendonck: Dream the World Awake. Belgium: Lannoo. (This is also available as a digital Kindle edition)

2 CELANT, G., 2010. Louise Bourgeois: The Fabric Works. Milan: Skira Editore.

3 MENKES, S., Bondil, N., Muller, F., Gaultier, J, P., Loriot, T, M., The Fashion World of Jean Paul Gaultier: From the Sidewalk to the Catwalk: Montreal: Montreal Museum of Fine Arts and Abrams.

4 MINNEY, S., 2022. Regenerative Fashion. London: Laurence King Publication.

5 KINNERSLEY-TAYLOR, J., 2012. Dyeing and Screen Printing. London: A & C Black.

6 QUINN, B., 2009. Textile Designers at the Cutting Edge. London: Laurence King.

7 MINNEY, S., 2016. Slow Fashion: aesthetics meets ethics. Oxford: new Internationalist publications Ltd.

8 QUINN, B., 2013. Textile Visionaries: Innovation and Sustainability in Textile Design. London: Laurence King. (Digital version also available)