

## MODULE DESCRIPTOR

### Module Title

Core Fine Art Studies

Reference	AA1006	Version	5
Created	March 2023	SCQF Level	SCQF 7
Approved	June 2002	SCQF Points	30
Amended	July 2023	ECTS Points	15

### Aims of Module

To provide a series of challenging experiences that will stimulate you to further explore the broad concepts, practices and philosophies associated with the study of Fine Art. To provide you with an understanding of and to develop skills in, processes and methods relevant to study in Fine Art (Lens based, Painting, Printmaking, Sculpture). Simultaneously, to develop skills associated with the critical reading of images, objects and behaviours in relation to both historical and contemporary Fine Art practice. To provide you with the ability to apply prior learning of methods, processes, Drawing & Visualisation skills and techniques to themes relevant to Fine Art study.

### Learning Outcomes for Module

On completion of this module, students are expected to be able to:

- 1 Apply research and information gathering methods, appropriate to both the practice and theory of Fine Art, which demonstrate an understanding of the fundamental characteristics and components of contemporary visual culture.
- 2 Apply critical skills in the exploration and development of ideas and concepts in practical studio projects.
- 3 Demonstrate practical skills through application of processes and materials, in response to prescribed Fine Art projects.
- 4 Analyse and select information appropriate to the resolution of ideas and concepts.
- 5 Select and apply appropriate transferable skills from corequisite Modules in relation to the theme or subject being studied.

### Indicative Module Content

The module will build upon previous practical and theoretical aspects of Fine Art and introduce new processes, techniques and concepts. Study will typically include both set and self-determined studio projects, which continue to introduce a variety of research & development methods and strategies. These studio projects will include individual contact, group seminars, discussions and crits, which may include individual presentation of completed projects. These projects will be supported by practical workshop experience and technical demonstrations. As well as this they will continue to develop your critical and analytical skills and inform your contextual awareness. The module will also provide students with the opportunity to explore given themes within more specific Fine Art areas. Students will be expected to utilise and integrate skills previously developed, including Drawing & Visualisation, knowledge of materials, processes and technologies and contextual understanding relevant to that subject. Key to this is engaging in cultural events and exhibition visits both nationally and internationally where appropriate and a Study Trip is available to facilitate this. Completed project work should evidence an awareness and consideration of sustainable themes in a manner appropriate to the context of the discipline.

### Module Delivery

The module is studio/lecture based with allocated time for private study and further reading. It is supported by lectures, crits, student centred seminars and tutorials. Projects are introduced and expanded upon by using relevant background material, which may include video, audio-visual and/or multi-media presentations. These introductions are supported by online material.

### Indicative Student Workload

	Full Time	Part Time
Contact Hours	160	N/A
Non-Contact Hours	140	N/A
Placement/Work-Based Learning Experience [Notional] Hours	N/A	N/A
TOTAL	300	N/A
<i>Actual Placement hours for professional, statutory or regulatory body</i>		

### ASSESSMENT PLAN

*If a major/minor model is used and box is ticked, % weightings below are indicative only.*

#### Component 1

Type:	Coursework	Weighting:	100%	Outcomes Assessed:	1, 2, 3, 4, 5
Description:	Submission through a portfolio of projects.				

**MODULE PERFORMANCE DESCRIPTOR****Explanatory Text**

In order to pass the module you need to achieve a D or above.

Module Grade	Minimum Requirements to achieve Module Grade:
<b>A</b>	An A in C1
<b>B</b>	A B in C1
<b>C</b>	A C in C1
<b>D</b>	A D in C1
<b>E</b>	An E in C1
<b>F</b>	An F in C1
<b>NS</b>	Non-submission of work by published deadline or non-attendance for examination

**Module Requirements**

Prerequisites for Module	The successful completion of AA1005 Introduction to Creative Principles & Methods.
Corequisites for module	AA1001 Drawing & Visualisation 1, AA1009 Critical & Contextual Studies and AA1005 Introduction to Creative Principles & Methods.
Precluded Modules	None.

**ADDITIONAL NOTES**

Students will be directed to particular readings relevant to individual projects.

**INDICATIVE BIBLIOGRAPHY**

- 1 BARRETT, T., 2005. Criticizing Photographs. New York: McGraw-Hill Humanities.
- 2 HOPKINS, D.,(2017), After Modern Art, 1945-2017, Oxford, Oxford University Press
- 3 HOWELLS, R.& NEGREIROS, J. (2019), Visual Culture, Cambridge, Polity Press
- 4 PHAIDON EDITORS. (2021) Vitamin D3: Today's Best in Contemporary Drawing. London: Phaidon Press.
- 5 STALLABRASS, J.(2020), Contemporary Art : A Very Short Introduction, Oxford : Oxford University Press
- 6 TONY, G.,(2009). Painting Today. London: Phaidon Press.